

DESIGN CRITERIA SUMMARY WORKSHEET

1. PROJECT/BUILDING IDENTIFICATION

2. DATE (YYYYMMDD)

4. ASSETS

3. TACTICS

	PRIMARY (P) OR SECONDARY (S) <i>a</i>	ASSET CATEGORY <i>b</i>	ASSET VALUE <i>c</i>	3. TACTICS																																	
				MOVING VEHICLE BOMB <i>a</i>		STATIONARY VEHICLE BOMB <i>b</i>		EXTERIOR <i>c</i>		STANDOFF WEAPONS <i>d</i>		BALLISTICS <i>e</i>		FORCED ENTRY <i>f</i>		COVERT ENTRY <i>g</i>		INSIDER COMPROMISE <i>h</i>		VISUAL SURVEILLANCE <i>i</i>		ACOUSTIC EAVESDROPPING <i>j</i>		ELEC. EMANATIONS EAVESDROPPING <i>k</i>		MAIL BOMB DELIVERY <i>l</i>		SUPPLIES BOMB DELIVERY <i>m</i>		AIRBORNE CONTAMINATION <i>n</i>		WATERBORNE CONTAMINATION <i>o</i>					
				DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP	DBT	LOP
				T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P	T	P
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LEGEND: DBT - DESIGN BASIS THREAT LOP - LEVEL OF PROTECTION